



# INDIANA SPORTS CORP CORPORATE CHALLENGE EVENT RULES – CORNHOLE TOURNAMENT

- The cornhole tournament will feature teams of two (2) players (one (1) male & one (1) female) and up to two (2) substitutes. Subs are only permitted to substitute between games.
- Each Corporate Challenge Team will be allowed to enter one (1) team in the cornhole tournament. Teams will compete in tournaments by division.
- Players will alternate pitching bags until each player has pitched all 4 of his/her bags. Players not pitching will take score that round. One round of warm-up throws permitted. Players must not cross the foul line with their feet before the bag has landed. The team who scored in the preceding frame shall pitch first in the next frame.
- The tournament will be a "group play" format, where teams play a three (3)-game round-robin within their group with one team advancing to a bracketed, single elimination tournament. All games will have a 12-minute time limit. The team with the most points at the end of the 12-minute time limit wins the game. If the score is tied at the end of the time limit, teams will continue to play until one team scores.
- Teams will use cancellation scoring method to 21. Players will score three (3) points for each bag that goes into the hole on the board and one (1) point for each bag that lands and stays on the board. Any bag that hits the ground before hitting the board is "dead" and won't be eligible to score points even if it bounces onto the board.
  - Teams will use cancellation scoring method to 21. You may score over 21 points and do not have to win by 2pts. Players will score three (3) points for each bag that goes into the hole on the board and one (1) point for each bag that lands and stays on the board. Any bag that hits the ground before hitting the board is "dead" and will not be eligible to score points even if it bounces onto the board.
- Participants must use the boards and bags provided.
- **\*Group Play Tiebreaker-** winner will be determined by which team won the head-to-head match in the group play.
- **\*\*Group Play 3 Way Tie-** All three teams will compete in a "throw-off":
  - Select one player from your team to compete
  - Each player has 4 throws
  - Most points from these 4 throws wins

- If tie, repeat throw-off until winner is determined -another throw just between the two people
- **\*\*\*Group Play Wildcard-** Wildcards will be determined by a throw-off between the next best team in each bracket that did not already advance.